**Barrowlands Presentation (Accompanying notes)**

**Overview:**

The main aim of this presentation is to explore the history of the Barrowlands from dance hall to gig venue offering a trip down memory lane, whilst providing some suggested topics for discussion and activities. This presentation is designed to be tailored to the audience present, therefore feel free to delete or alter certain slides and choose which activities you wish to do. This means that the session can be adapted to whatever time you have. Each slide has an estimated time, as well as individual times of videos as well. The aim was to use visuals, sound and movement from the presentation.

**What is needed:**

As this is a presentation a laptop and a screen to project it on to would be ideal, however you could show on a TV if you have a HDMI cable. A number of the links on the presentation are dependent on internet and some require sound, all links were working prior to this being sent out, but you may want to check links prior and delete (and report) links that are no longer working. If you are intending on doing the activities suggested for the “Are ye Dancing” if residents are able to demonstrate dance moves, then some floor space is required. If you intend on doing “Take your pick” you could need boxes with numbers or envelopes would work just as well. Due to the nature of take your pick the idea is to have prizes that are on the top end and bottom; example of top tier prizes could be a box of chocolates/biscuits, a book, a magazine and the bottom tier could be something as silly as a tea bag. Just remember to have something on offer that they can trade their box/envelope for (see below for further instructions).

**Presentation**

**First and Second Slide: “Barrowland” and “Are ye Dancin’”**

No Action required but you could inform the residents on what is to come in the presentation; exploring the history of the Glasgow Barrowland venue as inspired by the display at the Peoples’ Palace, from dancing hall to gig venue. The Second Slide “Are ye Dancin’” is just a prelude to the first activity.

**Are ye Dancin? Are ye Askin’?** (if all videos are played time is 8.74 but there are plenty of discussion topics)

1. The first film is from the Moving Image Archive from the National Library of Scotland. This video has **no sound**, but shows the Barrowlands in the early days when it was used as a dance hall. (Duration: 4.15).

For the next few videos please encourage residents (if able) to get up and do the moves along with the youtube videos.

1. Let’s twist Again by Chubby Checker: YouTube link has sound and shows the dance move (Duration: 2.32).
2. Do the hucklebuck: YouTube Link again has sound shows song and people dancing along to it. (Duration: 2.27).

**Topics of discussion:**

What dances from the 60s do they remember? Can they do them? What songs where they’re favourite to dance to? Can they demonstrate the dances to you? (Only if residents are fit and able, but ones like the mashed potato can be done whilst seated). Where did they go dancing?

Some other dances from 60s are: The watusi, the shimmy, the swim, the mashed potato, the Freddie, the Frug, The hitch-hike. You can find information on how to do all these moves online:

<https://dance.lovetoknow.com/Famous_Dances_in_the_Sixties>

What about dances from the 70s, 80s etc?

Due to some of the films having music, then residents may wish to request their favourite song to be played via YouTube?

**Are ye going oot dressed like that? (duration variable depending on discussion generated)**

General discussion on 60s fashion, what shoes did you wear, dresses, make up, hair styles? What shops did you go to? What street where they on? How much did you spend on clothes? Who were your style icons? Again what did you wear in 70/80s etc?

**Take your pick** (Duration variable depending on how long you choose for the yes/no game, bantering time and how many residents get to play, please note the yes/no questions are at the end of this document).

Take your pick was a popular game in dance halls as well as on television.

Pick a resident to play the game or do a raffle/names in a hat to choose the player. First part of the game is the yes/no game (they are asked a number of questions and they are not allowed to answer them with yes or no). In the TV show the time limit was 60sec but feel free to alter the timing to say 30 or 45 secs. If they manage this successfully they then get to pick a numbered box or envelope (again you can alter this from 1-10 or 1-20). Each box/envelope will have something inside either top or bottom tier prizes (feel free to be as generous as you wish in terms of prizes I’ve suggested above something like biscuits/books/magazines). You then ask the resident if they wish to swap their chosen box/envelope for something they can see ie., a box of tunnocks tea cakes. This allows for audience participation, should they take it or stick with their envelope/box. Once they have decided they either return envelope if they choose the prize they can see or they open their envelope to find out their prize.

**Take your pick** Suggested questions:

Is your name (insert Participants name)?

Do you reside in (name of Care home)?

Does a square have four sides?

Is my name (insert name)?

Is the sky blue?

Do dogs bark?

Is my name (insert hosts name)?

Do you like the food here?

Is the sun yellow?